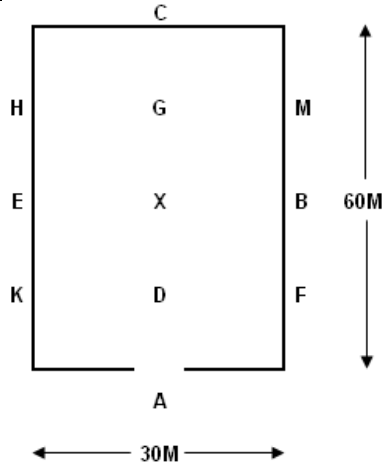
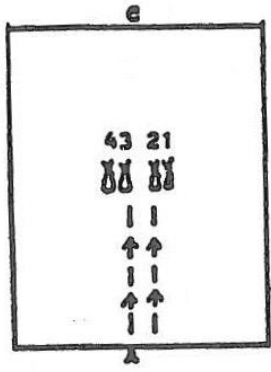



EVENT 1: TEAM OF FOUR RIDE - Ride No.1 2022

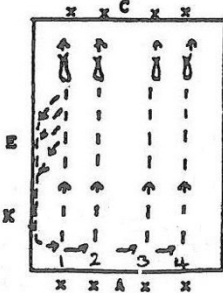
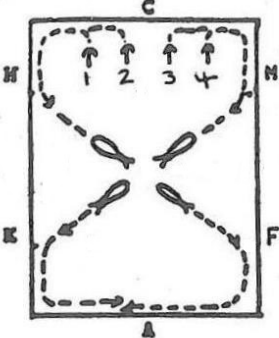
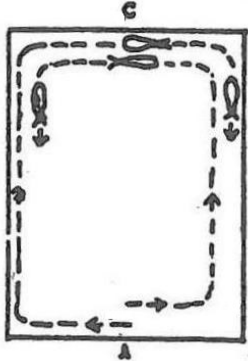
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| <p>ARENA SET UP</p> <p>Arena 60m x 30m</p> <p>10m Corner – H or M</p> <p>20m H – E; M - B</p> <p>20m E – K; B - F</p> <p>10m K or F - Corner</p> <p>Opening at 'A' entry is 8m wide</p> | | |  |
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Penalties for errors of course in accordance with PCAV Dressage Rules, except if a horse leaves the arena, this incurs a 10 point penalty, not elimination.

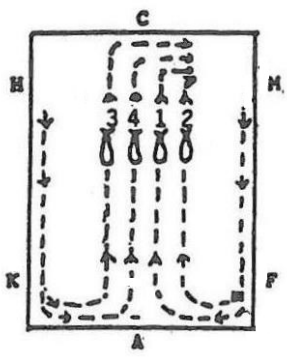
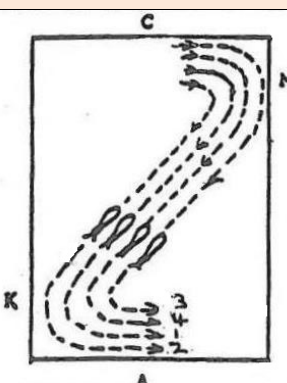
| | | | |
|-------------------------------------------------------------------------------------|---|---|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|  | 1 | A | Enter in Pairs at Working Trot Rising, 1 st Pair, from right to left – Riders 1 & 2, 2 nd Pair, from right to left - Riders 3 & 4, 10 metres between pairs. |
| | | X | Halt in line, 4 abreast. Salute. Proceed at Working Trot Rising. |

| | | | |
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|  | 2 | C | Track Left. |
| | | E | Circle Left 30m diameter, Working Trot Rising. |

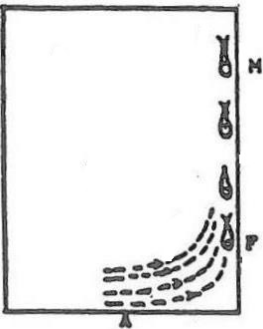
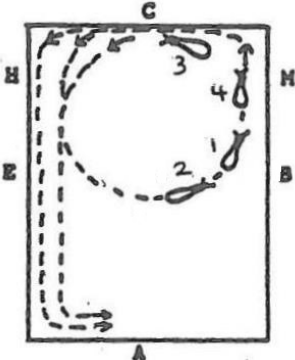
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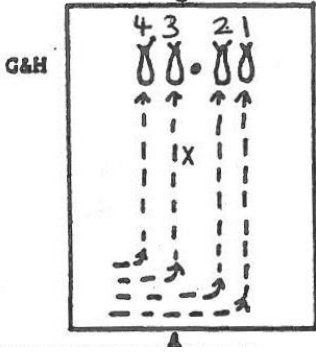
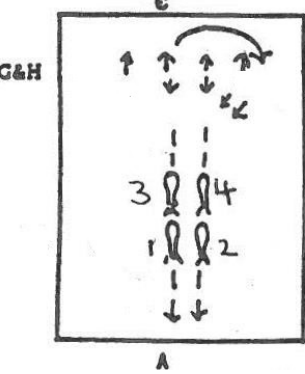
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| | | | |
| | | | |
|  | 3 | E & K | Between Form single file (inside riders move forward). When all riders are across the top of the arena all Turn Left and proceed down the arena in line, 4 abreast. |
| | | | |
|  | 4 | | On reaching the bottom of the arena Riders 1 & 2 Track Left and Riders 3 & 4 Track Right. |
| | | MXK & HXF | Change rein at Working Trot Rising, with Riders passing at X in this order – 1, 4, 2 & 3. |
| | | A | Pass at A, keeping to the Left. |
| | | | |
|  | 5 | | Between A & K / A & F, Canter with the correct leg leading. |
| | | C | Pass at C, keeping to the Left |
| | | | |

Pony Club Victoria – Games Flat Teams and Musical Ride 2022

| | | | |
|------------------------------------------------------------------------------------|---|-------|------------------------------------------------------------------------------------------------------------|
|  | 6 | H & M | Sitting Trot, form Pairs between F & A / K & A, with Riders 2 & 3 moving up on the inside to Riders 1 & 4. |
| | | A | Turn down Centre Line. |
| | | A – X | Form Section between A & X. |
| | | X | Halt. Move off in Section at a Walk. |
| | | C | Track Right and Sitting Trot. |
|  | 7 | M - K | At M Change Rein to K, Sitting Trot. |
| | | A | Rising Trot. |

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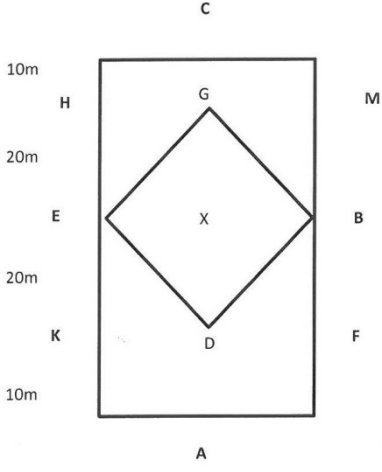
| | | | |
|-------------------------------------------------------------------------------------|----|-------|-------------------------------------------------------------------------------------------------------------------------------|
|  | 8 | F & M | <p>Between F & M</p> <p>Form Single File, inside Riders move forward</p> <p>(3, 4, 1, 2)</p> |
| | | | |
|  | 9 | M | <p>As each Rider reaches M, Sitting Trot.</p> |
| | | C | <p>Canter Left and Circle 30m diameter.</p> |
| | | C & H | <p>Between C & H</p> <p>Riders 4 & 2 Move forward on the inside to form Pairs with Riders 3 & 1, Rising Trot.</p> |
| | | | |
| | 10 | A - X | <p>Between A & X</p> <p>Form Section, Riders line up from right to left – 1,2,3,4</p> |
| | | X | <p>Walk.</p> |

| | | | |
|------------------------------------------------------------------------------------|----|---|-------------------------------------------------------------------------------------------------------------------------------------------|
|  | | G | Halt in line, 4 abreast. Salute. |
| | | | |
|  | 11 | | Right Wheel onto Centre Line. When straight, Working Trot Rising. Leave the arena in Pairs, Riders 1 & 2 followed by Riders 3 & 4. |
| | | | |
| | 12 | | General Impression and Team Work |
| | 13 | | Accuracy of movements and evenness of paces. |
| EVENT 2: TEAM RIDE UNREHEARSED | | | |

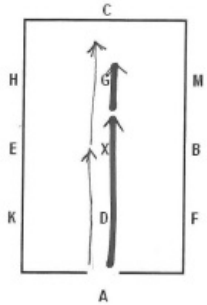
Arena size – 60 x 30m Opening at ‘A’ – 8m wide Total Score – 40 points

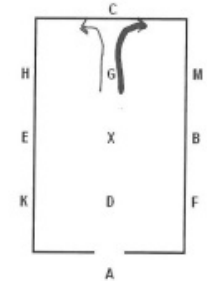
The Team of Four Unrehearsed Ride tests the riders’ abilities to memorise and perform a team ride on the day of the competition. The Judge has pre-prepared 2 or 3 tests / workouts, with 4 main movements with diagrams. The Team Manager presents to the Judge and receives an unrehearsed ride for the team to perform. *The Team has 10 minutes to practice and memorise the ride, unmounted.* (Team Manager may hold riders’ horses) The Team Manager is to return the test to the Judge, before the team performs the test. The Team of Four performs the Unrehearsed Team Ride when signalled by the Judge.

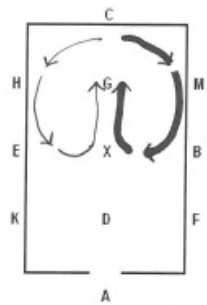
EVENT 3: PAIRS TEAM RIDE - Ride No.1 2022

| | | |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|------------------------------------------------------------------------------------|
| <p>ARENA SET UP</p> <p>Arena 60m x 30m 10m Corner – H or M 20m H -E; M - B 20m E – K; B - F 10m K or F - Corner Opening at 'A' entry is 8m wide</p> | |  |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|--|------------------------------------------------------------------------------------|

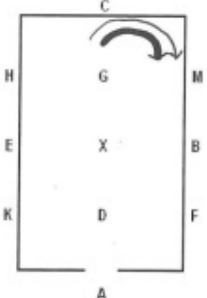
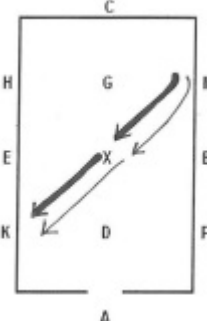
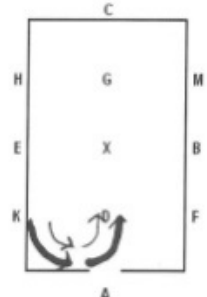
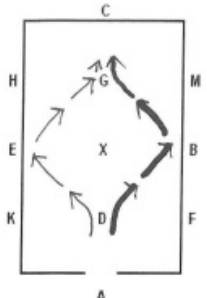
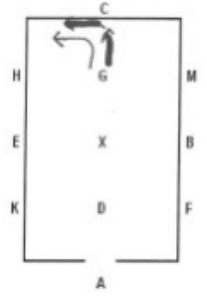
Penalties for errors of course in accordance with PCAV Dressage Rules, except if a horse leaves the arena, this incurs a 10-point penalty, not elimination

| | | | |
|-------------------------------------------------------------------------------------|---|---|-----------------------|
|  | 1 | A | Enter at Sitting Trot |
|-------------------------------------------------------------------------------------|---|---|-----------------------|

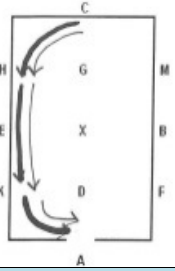
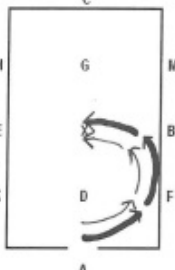
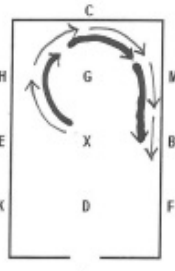
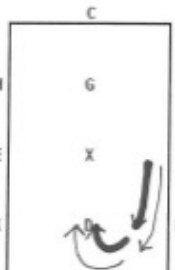
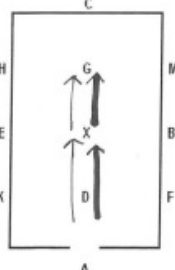
| | | | |
|-------------------------------------------------------------------------------------|---|---|---------------------------------------------------------------|
|  | 2 | C | At C Right Hand Rider track Right. Left Hand Rider track Left |
|-------------------------------------------------------------------------------------|---|---|---------------------------------------------------------------|

| | | | |
|-------------------------------------------------------------------------------------|---|-------|-----------------------------------------------------------|
|  | 3 | E & B | Ride ½ 15 metre Circle to X, meet and ride up Centre Line |
|-------------------------------------------------------------------------------------|---|-------|-----------------------------------------------------------|

Pony Club Victoria – Games Flat Teams and Musical Ride 2022

| | | | |
|-------------------------------------------------------------------------------------|---|-------|----------------------------------------------------------------------------------------------------------------------------------|
|  | 4 | C | Track Right in Pairs Working Trot Rising |
| | | | |
|  | 5 | M-X-K | Change Rein in Working Trot Rising |
| | | | |
|  | 6 | A | Up Centre Line in Pair |
| | | | |
|  | 7 | D | Riders Turn right and left to B & E, at B & E turn left and right and meet and form pair at G. This movement is a diamond shape. |
| | | | |
|  | 8 | C | Track left |

Pony Club Victoria – Games Flat Teams and Musical Ride 2022

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|-------------------------------------------------------------------------------------|----|-------|---------------------------------------------------|
| | | | |
|  | 9 | C-H | Between C & H Canter right around the arena to A. |
|  | 10 | A | ½ Circle, before X, Trot |
|  | 11 | X-C-B | Right Canter around to B |
|  | 12 | B | Working Trot |
|  | 13 | A | Turn up Centre Line |
| | 14 | G | Halt and Salute |
| | 15 | | General Impression and Team Work |
| | 16 | | Accuracy of Movement and Evenness of Paces |

EVENT 4: PAIRS TEAM UNREHEARSED RIDE 2022

Arena size – 60 x 30m Opening at 'A' – 8m wide Total Score – 40 points

The Pairs Team Unrehearsed Ride tests the riders' abilities to memorise and perform a team ride on the day of the competition.

The Judge has pre-prepared 2 or 3 tests / workouts, with 4 main movements, with diagrams. The Team Manager presents to the Judge and receives an unrehearsed ride for the team to perform. *The Team has 10 minutes to practice and memorise the ride, unmounted.* (Team Manager may hold riders' horses) The Team Manager is to return the test to the Judge, before the team performs the test. The Pairs Team performs the Unrehearsed Team Ride when signalled by the Judge.

EVENT 5: MUSICAL RIDE 2022

See main schedule for details and information about the Musical Ride. Helpful hints and ideas for rides can be found in a separate document.